

# Lighthouse Hotel

a magic experience in the Tremiti Islands

# Lighthouse Hotel



Competition sponsored by **PLH**,  
Main Sponsor of "Lighthouse Hotel"

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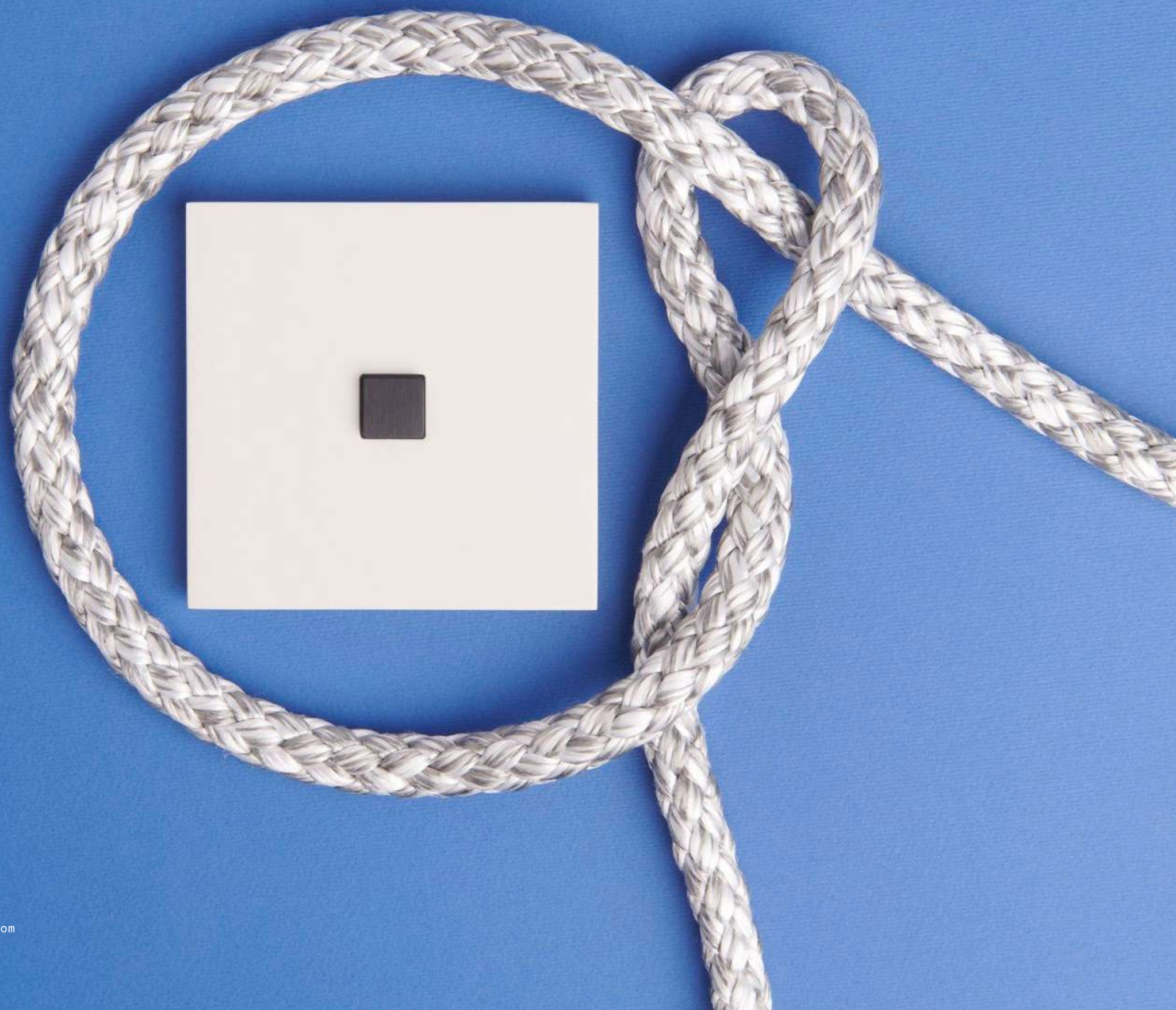


**P**LH® was born in 2005 from a challenge: that of Enrico Corelli, owner of Epic, a leading company in the plant engineering sector, to give a "luxurious", identifying and customizable aesthetic appearance to the electric control plate, until then ignored by design because it is considered a secondary factor in décor and interior design.

The process to give beauty, as well as technological functionality, to the electrical plate was long, supported by curious, passionate, in-progress research which involved many design and production aspects: from in-depth experiments on materials and their behavior to a meticulous selection of suppliers willing and able to embrace the company's principles; from the creation of the first prototypes to their engineering and putting into production with CNC numerical control machines.

Without forgetting the attention to ergonomics to make the installation easy and the use of the plate safe, as well as the creativity aimed at giving it an aesthetic plus and making it a sartorial decorative object in terms of shapes, dimensions and finishes, capable of responding to the particular needs of individual customers and users.

As Corelli explains, "the PLH® plate is not hidden, it wants to be seen, perceived as an added value of interior design, a quality that makes it unique".



# Lighthouse Hotel



# Intro

Lighthouses are fascinating structures full of history and meaning. They have guided man since the very first maritime activities were recorded, offering a reference point on dry land visible from the sea.

**From here arose the need to conceive an architectural solution capable of resisting even the most extreme conditions over time, emerging in the wildest and most inaccessible points of the coasts around the world.**

These one-of-a-kind buildings can be considered true monuments to the memory of civilization, dating back to a time when the seas were synonymous with trade and prosperity for those who sailed them.

**The first documented lighthouse was built in 300 BC near the island of Pharos, in Greece, while the most famous is undoubtedly that of Alexandria in Egypt: one of the seven wonders of the ancient world.**

Overlooking pristine landscapes and located in scenic locations, lighthouses offer much more than a panoramic view of the horizon.

**They provide man with the opportunity to feel completely isolated from the "civilized" world, offering shelter in a safe place and at the same time guaranteeing a very strong connection with the surrounding nature.**

It is not necessarily an experience of solitude, but of authentic union with the landscape that surrounds us: a unique sensation indescribable in words. Yet over time, modern navigation technologies have made the functionality of traditional lighthouses obsolete.

**Thanks to the tender promoted by the State Property Agency "Valore Paese Fari", many of the Italian lighthouses currently abandoned and in a worrying state of neglect can be rethought with a view to recovery and valorisation, giving new life to the history of the territory to which they belong.**



LIGHTHOUSE  
San Domino's Lighthouse, 2024  
© AdobeStock

# Lighthouse Hotel

"CLIFF"  
San Domino's Lighthouse, 2020  
© EMI Holding





# The Tremiti Archipelago

**N**ot far from the coasts of Molise and Puglia, the "heel" of the Italian peninsula, this majestic archipelago is located in the crystal clear waters of the Adriatic Sea.

**The Tremiti islands are made up of San Nicola, the historical and administrative centre, San Domino, Capraia, Cretaccio and Pianosa. They rise about twenty kilometres from the northern coasts of the Gargano territory and represent the smallest municipality in Puglia, as well as one of the most renowned from a touristic point of view.**

San Domino is the largest and most popular island, characterised by lush vegetation, numerous coves and paradisiacal beaches. San Nicola is the island of greatest historical value, with its ancient Benedictine Abbey and the charming ancient village. Capraia is the smallest island, uninhabited and least visited but full of breathtaking views.

**Famous all over the world for their natural beauty and transparent waters, the Tremiti have remained an almost uncontaminated place, characterised by great attention to conscious tourism.**

During the Roman Empire they were used as a mercantile landing place and commercial port, while in the Middle Ages they were chosen as a place of prayer by monks and hermits.

Over the centuries these islands have been subject to various dominations, including Byzantine, Norman, Angevin and Aragonese.

**There are several theories on the origin of the name "Tremiti": one of the most popular attributes it to the undulating movement of the sea around the islands, another one to the volcanic eruptions in the area which caused shakes and tremors (from the Latin "tremor") during their past history.**

The archipelago is also known for its waters rich in marine life, an ideal snorkelling and scuba diving destination where it is possible to observe the extraordinary colours of the vegetation illuminated by the rays that filter through the sea surface.

**The entire municipal territory is an integral part of the Gargano National Park, declared a Marine Protected Area in 1989 with the aim of protecting the marine environment and biodiversity of the area.**

# Lighthouse Hotel





# San Domino Island

**S**an Domino stands out as the main island of the archipelago. Covered by forests of Holm oaks and Aleppo pines, it offers its visitors a landscape and naturalistic setting of incomparable beauty.

**2.8 km long and 1.7 km wide (with a maximum altitude of 116 meters on Colle dell'Eremita), it is the largest island in all of Puglia.**

With the exception of a few small accommodation facilities in the adjacent San Nicola, San Domino is in fact the only one of the three to have a diversified offer of hotels, residences and bed & breakfasts.

**One of the reasons for its greater touristic development, in addition to its greater territorial extension, lies in the presence of the picturesque pine forest which extends up to the rocks overlooking the sea.**

The lush undergrowth is home to numerous species typical of the Mediterranean scrub, including myrtle, rosemary, Phillyrea, mastic and juniper. The crystal clear waters and the rugged coastline full of coves, rocks and caves make the island a paradise to circumnavigate and explore every single promontory.

**The well-known and evocative animal-shaped rocks, such as the Crocodile Cave and the Elephant Rock, are loved both by children and snorkelling fans.**



"ELEPHANT ROCK"  
San Domino Island, 2023  
© Niccolò Palmegiano

# Lighthouse Hotel





## The Old Lighthouse

**W**alking towards Punta del Diavolo, located to the south-west and most remote part of San Domino, it is possible to see the island's solitary lighthouse dating back to the early 20<sup>th</sup> century.

**Positioned overlooking the sea near the Moray Cave, witness to furious storms and stories of past navigations, it represented for decades a vital reference point for the boats that plied the waters of the Tremiti.**

Even though it is no longer working, the old lighthouse still represents an icon of San Domino, attracting the attention of those visitors who wish to immerse themselves in the history and unique atmosphere of this enchanted island.

**It is impossible not to remember the night of November 7<sup>th</sup> 1987, when a malicious explosion shook and damaged part of the lighthouse, starting a series of events that turned into a real spy story full of alleged international intrigues.** In fact, in that period, the Libyan leader Gaddafi had claimed the Tremiti as Libyan territory, triggering an international controversy that involved the main powers of the time.

Following its subsequent abandonment, the building is today in a poor state of conservation, subject to degradation and occasional episodes of vandalism.

**The lighthouse consists of a rectangular building on two floors above ground with a flat roof. The octagonal lantern (today unused as it is technologically outdated) is surmounted by a small iron dome surrounded by a gallery that runs along the perimeter.**

A small brick building, once used as a warehouse, and a stone well also remain from the original complex.

**The lighthouse was equipped with everything that could be used for the stay of its keeper, who spent entire months watching over the sea of the archipelago.**

# Lighthouse Hotel



# Lighthouse Hotel

**W**ith the aim of imagining a new life for this evocative ruined building, **the competition involves the design of a small boutique hotel inside the abandoned lighthouse of San Domino.**

What if visitors were offered the opportunity to really experience the lighthouse by giving them the chance to lodge in it for a few days? How could an accommodation offer of this type be successfully implemented by integrating it coherently with the surrounding landscape?

**The hermitic character of the structure will have to be reinterpreted with extreme sensitivity.** The enhancement of the relationship with the sea and the natural context will be a key aspect in the evaluation phase of the proposals.

**The lighthouse will be designed with the intention of providing its visitors with a one-of-a-kind hospitality experience 365 days a year, including the winter months.** The idea is to conceive a place of absolute serenity and contact with nature without giving up comfort.

A boutique hotel is a type of accommodation complex characterised by its unique design and intimate atmosphere.

**These small structures, of limited size and with a restricted number of rooms, stand out for the meticulous attention to detail, the quality of the furnishings and the custom-made services available to guests.**

The key features are:

- **Design:** they are usually distinguished by eclectic furnishings in full harmony with the context. Interiors can be elegant, artistic or thematic, creating a unique and captivating atmosphere;
- **Small Scale:** they often arise in prestigious structures following projects for the recovery of the existing ones. For this reason, the dimensions are generally smaller than traditional hotels;
- **Personalised Experience:** maximum importance is given to the needs of guests according to the highest standards of hospitality;
- **Location:** boutique hotels are almost always found in privileged positions, such as historic districts, ancient villages or breath-taking natural landscapes;



"WINTER"  
San Domino's Lighthouse, 2024  
© AdobeStock

# Lighthouse Hotel

"RELAX"  
Tremiti Islands, 2024  
© AdobeStock





## The Competition

The challenge underlying the renovation project is twofold: to enhance the majestic beauty of the panorama and at the same time to reinforce the building's identity as an integral part of the island's landscape.

**In search of innovative concepts and original solutions, Lighthouse Hotel encourages participants to fearlessly challenge the magnificent ruin of the San Domino Lighthouse.**

The intent is to rethink both the internal and external spaces, selecting materials, finishes and furnishings aimed at designing a boutique hotel of extraordinary architectural quality conceived according to the principles of conservative restoration.

**The redevelopment of this enchanted place is not to be understood as an ordinary reuse intervention for hotel purposes, but as a concept that aims to transform the accommodation experience into a perfect union between the magnificence of the wildest nature and the most refined hospitality.**

**Designers will have to take into account with utmost priority the user experience of those guests who choose to stay in such a particular structure:** fully satisfying their expectations while simultaneously leaving room for surprise.

It should not be a simple experience in a beautiful hotel, but something special that can leave an indelible mark in their memories, transforming the stay into an unprecedented journey through sounds, lights, scents and colours.

**The competition is conceived in two phases:**

- **Phase 1** will focus on the collection of preliminary proposals with the aim of identifying the finalist teams;
- **Phase 2** will see the 5 best projects compete for the 1st Prize, further deepening the level of detail of their respective proposals;

# Lighthouse Hotel

"CAPOFARO"  
Salina, 2024  
© Capofaro Locanda & Malvasia





# The Project

The project will have to focus mainly on the transformation of the internal spaces of the building through documents that illustrate detailed and high quality interior design strategies.

**It will also be necessary to intervene on the external areas of the lighthouse, with a particular focus on the terrace overlooking the sea.** A full redevelopment of the outdoor spaces will be sought through furnishing solutions and green areas that allow guests to enjoy the surrounding landscape to the fullest.

**Another important aspect will concern the recovery of the reservoir located along the southern elevation, which will be transformed into an infinity pool with a panoramic view towards the waters of the archipelago.**

The main goal is to make the most of the essence of the former structure, bringing out at the same time an aura of innovation, accompanied by scrupulous attention to every single detail.

The interior spaces must express the identity of the lighthouse, while incorporating elements of originality.

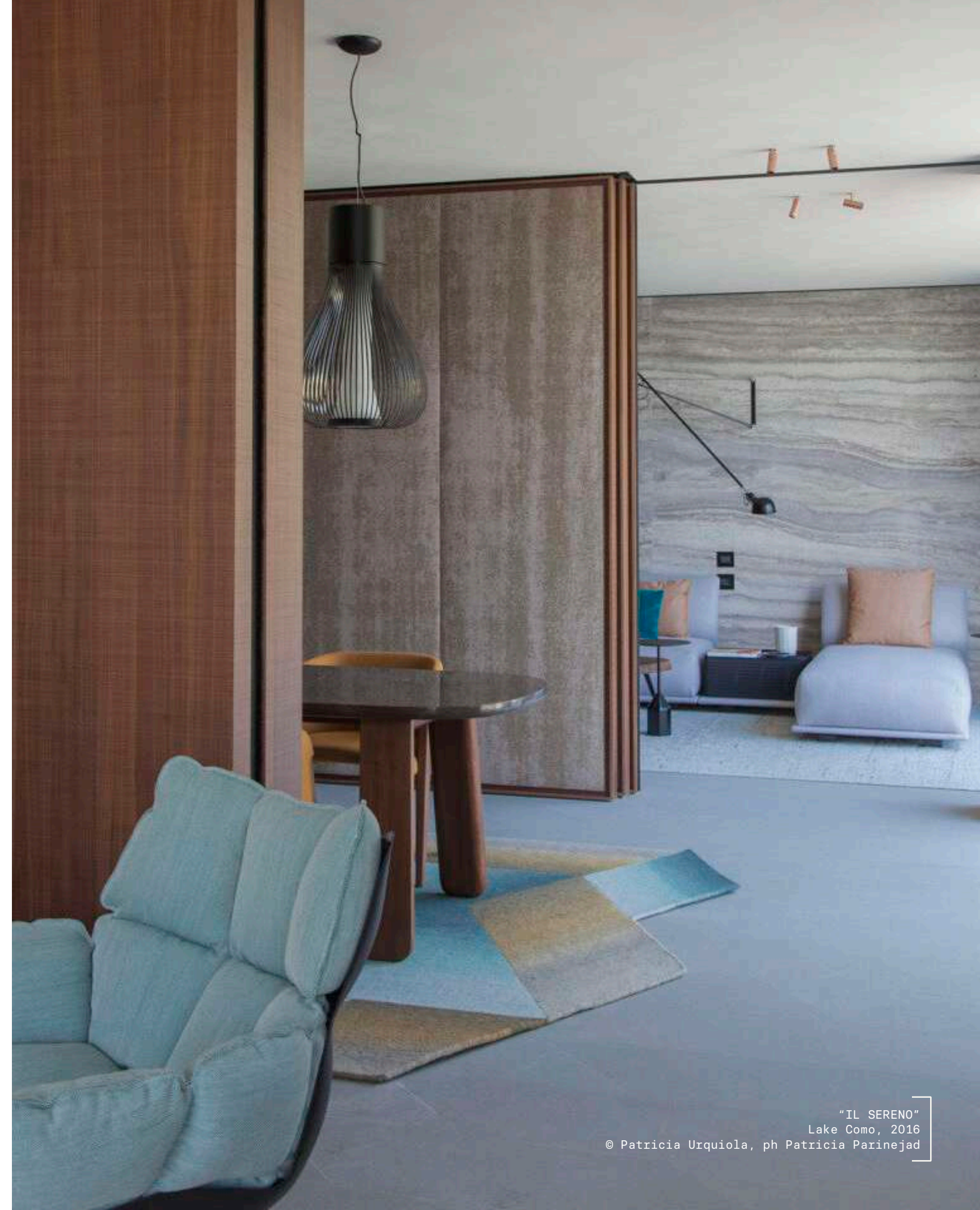
**The synergies between wall colours, shapes, textures, materials and lighting will be the key to obtaining an unforgettable environment capable of meeting the expectations of a sophisticated clientele attentive to excellence.**

The typical guest at the Lighthouse Hotel will most likely be a demanding and cosmopolitan traveller. Those who choose a solution of this type are looking for something that goes beyond conventional accommodation. Therefore, these will be tourists used to discreet luxury, quality design and attention to detail.

**The uniqueness of the experience, together with the exclusivity and privacy are the features that will differentiate this project from the standard accommodation offer of traditional hotels.**

It is important to underline that the lighthouse will be returned to its original function thanks to the restoration of the lantern. Therefore, the interventions on the ground floor and first floor must not make any structural and/or volumetric changes to the building. **Designers will have to focus their attention on the internal arrangements and on the enhancement of the outdoor area facing the sea.**

More detailed information on the competition program and additional guidelines related to project documents will be available to participants in the Download Package accessible from TerraViva website.



# Lighthouse Hotel

"PUNTA CUMPLIDA"  
La Palma, 2024  
© Booking



# kettal

**K**ettal is a Spanish company that, since 1964, has been producing furniture for interiors and exteriors that are born from the union between functionality and performance.

Kettal is synonymous with exclusive, customizable furniture, the result of great creativity, which does not neglect the quality aspect and ease of assembly, and considers the outdoor space as an extension of the interior space of the house, thus giving the outdoor furniture the same importance as indoor furniture.

Kettal has always collaborated with the most important international designers, to whom it entrusts entire collections, both of its brand and of the other two brands acquired in 2000: Hugonet and Triconfort.

Its headquarters, in the heart of Barcelona, is in close synergy with the production plant, located in Tarragona, and from this collaboration are born products exported throughout Europe, and even beyond. Respect for the environment and the achievement of high quality standards are among the strong points of the brand.

Design and innovation are the stylistic figures of this Spanish company since its birth in 1964. His exclusivity is reflected in the excellent names with which he has collaborated and still collaborates and which have given rise to timeless collections.





## QuadroDesign

QuadroDesign is a young and dynamic company – managed by young people too – born with the necessity to offer solutions rather than products. We innovate because we choose to combine noble and sophisticated materials such as stainless steel together with an essential, timeless, archetypal design.

In the design and development process, the ecological impact is always taken into consideration in addition to design, function and economics. For this is where the most important factors are already determined that set the course for the selection of materials, the manufacturing process, options for assembly, logistics and transport, reparability and return to the materials cycle.

The name Quadro derives from the fundamental element of our production. Acqua (water in Italian) and hydro (the Latin word).

The Rubinetterie Magistro, founded by Carmelo Magistro and his wife Giuliana in 1978, represents the classic example of small and medium-sized Italian industry that is the fulcrum of the country's economy. Their children Elena and Enrico, willing to start a process of renewal, represent the best example of the second generation, made up of innovation and necessary change.

# Lighthouse Hotel



# Evaluation Criteria

The jury will evaluate all the proposals according to the following principles:

- **Originality of the concept;**
- **Integration with the natural context;**
- **Interior design and outdoor spaces;**
- **Sensitive use of materials and textures;**
- **Environmental impact;**
- **Graphic representation;**

Projects that express a special sensitivity towards interior design and quality architectural solutions will be highly appreciated.

A complete package with all the documentation regarding the site (photos, maps, dwg drawings) will be available for all participants on TerraViva website.



# Lighthouse Hotel



# Submission Requirements

## PHASE 1

### 1 Two A1 panels [59,4 × 84,1 cm]

- Files format: **jpg**
- File name 1: **order n°\_1** (ex. 12345\_1)
- File name 2: **order n°\_2** (ex. 12345\_2)
- Maximum file size: **20 MB each**
- Panels orientation: **horizontal**
- Text language: **English**

The panels must contain all the necessary graphic information to explain the project in the best way (title, diagrams, sketches, 3D visualizations, plans and sections, renders, collages, model photos).

All kinds of graphic representations will be accepted.

The Order Number (ex. 12345) must be placed in the upper right corner of each panel.

The panels and text file must NOT contain any other reference to the identity of the participants (name, office, university).

Further detailed information about the requested material will be provided inside the Download Package.

### 2 A brief text describing the proposal

- File format: **docx/doc**
- File name: **order n°\_text** (ex. 12345\_text)
- Text length: **1.000 words**
- File layout: **A4**
- File orientation: **vertical**
- Text language: **English**

# Schedule

## “Early” Registrations

from 16.04.2024  
to 28.06.2024 — (h 3:00 pm CET)

## “Standard” Registrations

from 28.06.2024  
to 02.08.2024 — (h 3:00 pm CET)

## “Late” Registrations

from 02.08.2024  
to 06.09.2024 — (h 3:00 pm CET)

## Submission Deadline

06.09.2024 — (h 3:00 pm CET)

## Finalists Announcement

07.10.2024



# Lighthouse Hotel



# Submission Requirements

## PHASE 2

### 1 Four A1 panels [59,4 × 84,1 cm]

- Files format: **jpg**
- File name 1: **order n°\_1** (ex. 12345\_1)
- File name 2: **order n°\_2** (ex. 12345\_2)
- File name 3: **order n°\_3** (ex. 12345\_3)
- File name 4: **order n°\_4** (ex. 12345\_4)
- Maximum file size: **20 MB each**
- Panels orientation: **horizontal**
- Text language: **english**

The panels must contain all the necessary graphic information to explain the project in the best way (title, diagrams, sketches, 3D visualizations, plans and sections, renders, collages, model photos).

All kinds of graphic representations will be accepted.

The Order Number (ex. 12345) must be placed in the upper right corner of each panel.

The panels and technical report must NOT contain any other reference to the identity of the participants (name, office, university).

Further detailed information about the requested material will be provided inside the Download Package.

### 2 A technical report with texts and images

- File format: **pdf**
- Name: **order n°\_report** (ex. 12345\_report)
- Report length: **20 pages**
- File layout: **A4**
- File orientation: **vertical**
- Text language: **english**

## Schedule

### Phase 2 (reserved to finalists)

from 07.10.2024  
to 22.11.2024 — (h 3:00 pm CET)

### Submission Deadline

22.11.2024 — (h 3:00 pm CET)

### Winner's Announcement

16.12.2024

# Lighthouse Hotel



# Prizes:

## 30.000€

### PHASE 1

**5 Finalists: admitted to the 2° Phase**

**3 Golden Mentions: 1.000 € each**

**10 Honorable Mentions: coupon for a free competition**

**Top 30: published on TerraViva channels**

### PHASE 2

**Winner: 15.000 €**

**Finalist #1: 3.000 €      Finalist #2: 3.000 €**

**Finalist #3: 3.000 €      Finalist #4: 3.000 €**

## Registration & Submission

The registration and submission procedure must be done online by only one of the team members:

- Open [www.terravivacompetitions.com](http://www.terravivacompetitions.com) and go to Competitions > "Lighthouse Hotel";
- Click on Register, follow the instructions, enter the requested information and complete your registration procedure;
- Once the registration procedure is concluded, you will receive a confirmation email with the receipt and the link to download the "Lighthouse Hotel" package (please check also the spam folder);
- Inside the Download Package you will find the competition brief and the instructions for the final submission;
- In the confirmation email you will also receive the Order Number that will be your identifier on the final submission procedure;
- Follow the instructions contained in the Download Package to proceed with the submission of your proposal;
- Submissions have to be done through the same Terraviva website, accessing the Upload section and following the steps indicated on the page; after completing the submission process, you will receive a confirmation email;
- Participants can address any questions to [info@terravivacompetitions.com](mailto:info@terravivacompetitions.com). Every question will be answered by email, and updates will be published weekly in the FAQ section of the competition website until the competition deadline;

# Lighthouse Hotel

"PUNTA FENAIO"  
Giglio Island, 2024  
© Resort Faro di Punta Fenaio



# Jury



## EMI Holding

**Paolo De Matteis Larivera**  
Campobasso, Italy

Paolo graduated in 2004 in Economics of Institutions and Financial Markets from Bocconi University (Milan). Subsequently, he obtained his Master's degree in Economics and Management of Financial Institutions and Markets from the same university (2006). Few years later he pursued an Advanced Training Course in Vineyard Management at CUOA Foundation in Altavilla Vicentina (Vicenza), engaging in modules covering Wine Legislation, Supply Chain Management in Wineries, Vineyard Management and Environmental Relations, as well as Winemaking Processes and Cellar Management. Throughout his career Paolo has held various managerial roles in the companies affiliated with the EMI Holding group, operating across sectors such as information technology, local public transportation, property management, retail, and hospitality. Since 2019 he serves as Founder and President of the MACTE Foundation - Museum of Contemporary Art in Termoli.



## AIASF

**Daniel Perez**  
San Francisco, United States

Daniel Perez is Founder and Principal of Studio Perez, a design firm based in San Francisco, California. He earned a Master of Architecture at the University of California, Berkeley and a Bachelor of Science in Design at Arizona State University, Tempe. His thirty plus years of professional experience has been on public projects ranging from multi-family housing, educational, convention and cultural centers, transportation facilities, and libraries. The studio, founded in 2005, has a focus on public education, and affordable multifamily housing projects with a wide variety of commercial projects. Many of the projects are rehabilitation and adaptive reuse of existing structures. He is a LEED Advanced Practitioner and advocates sustainable design principles. Daniel is the immediate past President of the American Institute of Architects, San Francisco, and current chair of the AIA California Equity, Diversity, and Inclusion Committee.



## IZVID Studio

**Martina Mitrović**  
Belgrade, Serbia

Born in Belgrade in 1991 and graduating with honors in architectural design from Politecnico di Milano, Martina began her career as a teaching assistant alongside architect Stefano Boeri. She ascended to head interior designer and project manager at Stefano Boeri Interiors. Here, she curated interior, exhibition set-up, and product design projects for esteemed clients such as Cartier, the Michelangelo Foundation for Creativity and Craftsmanship, the Roman National Museum, and Fontana Arte. Martina's affinity for contemporary art and design propelled her to collaborate with Italian artist Luca Pignatelli as an art production assistant, further enriching her multidisciplinary creative repertoire. As a founding partner of izvid-studio, situated between Italy and the Maldives, Martina specializes in high-end architectural and interior design for residential and hospitality sectors. Izvid-studio currently oversees the development of two private island resorts and Ernst & Young's headquarters in Male.



## OMA

**Harrison Stallan**  
Rotterdam, Netherlands

Harrison currently serves as an Architect at OMA Rotterdam. With a dynamic career spanning 8 years, he had the privilege of contributing to groundbreaking projects across the globe, including ventures in Australia, Saudi Arabia, Belgium, and beyond. His professional journey commenced with a unique emphasis on naval architecture, where he honed his skills in detail-oriented design and bespoke conceptualization for watercraft. This foundational experience instilled in him a deep appreciation for precision and innovation, which he carries forward into his current role at OMA, a globally renowned architectural firm. Before moving to The Netherlands he spent four enriching years at HASSELL, one of Australia's premier design firms, where he actively participated in various design competitions. Additionally, he had the privilege of collaborating with the esteemed team at Architectus, further enriching his architectural perspective.

# Jury



## De.Tales

### Paola Buselli

Massa-Carrara, Italy

In 2018 she graduated with honors at Università degli Studi di Firenze. Right after the graduation she got selected for a traineeship at EMBT - Miralles Tagliabue (Barcelona), where she had the opportunity to work on large-scale projects in a dynamic and international working environment. After this adventure she has worked at Deferrari+Modesti (Florence), a firm focused on interior and product design. It turned out to be fundamental experience to enrich her aesthetic sense and to grow her attention to details. At the same time, she collaborated with the university in the role of teaching assistant. She spent the covid period in her home town in Massa-Carrara where she worked in an engineering company, Modit srl, learning the BIM methodology. In 2021 she moved to Milan to work at De.Tales, an international firm leader in the hospitality and luxury residential sectors (where she still works). She is an enthusiastic, creative and curious person, with a passion for niche magazines and design flea markets, always looking for new experiences.



## Studio Utkan Gunerkan

### Utkan Gunerkan

Istanbul, Turkey

Utkan Gunerkan, a multidisciplinary architect based in Milan, founded his studio to create immersive spaces that evoke nostalgia and trigger emotions. He holds a degree in Architecture and Design from Politecnico di Milano. His explorations began with experimentation in the digital realm, where he delved into imaginative and dreamful concepts, drawing inspiration from a diverse array of sources including digital art, and local architectures of each project. Translating these digital experiments into tangible, emotionally resonant spaces in the physical world, he pushes boundaries, resulting in designs that leave a lasting impact on viewers. With a diverse portfolio spanning projects in Mexico, Italy, Indonesia, the United States, Turkey, Angola, Saudi Arabia, and Belgium, Utkan's work ranges from museum installations to residential spaces and restaurants. His innovative designs have earned recognition from top publications such as AD Italy, WGSN, ArchDaily, and Elle Decoration NL.



## SDA Bocconi

### Stefania Carraro

Milan, Italy

Stefania achieved a double degree in Civil Engineering and Architecture from University of Trento with a final dissertation on sustainable models from Columbia University and an Executive Master in Business Administration from SDA Bocconi School of Management. She is Senior Lecturer of Sustainability at SDA Bocconi School of Management where she teaches in custom executive programs and she is currently a member of the SDA Bocconi School of Management Sustainability Lab. Currently she is the Coordinator of the Furniture Pact, a Monitor of the Wood and Furniture Supply Chain. This research project was born to support the most important Italian luxury companies in the wood-furniture supply chain towards the adoption of sustainable management models. Stefania also works as a manager with a focus on sustainability and technological innovation projects and has positive track records in cutting edge & sustainable projects helping companies to define and execute their strategies and processes through innovation and sustainability.



## Quincoces-Dragó

### Flavio Mirabella

Rome, Italy

Flavio Mirabella is a Roman interior designer who graduated with honors in 2014 at the Rome University of Fine Arts. After an experience abroad at a residential design studio in Switzerland, he finished his studies in 2015 at Politecnico di Milano attending the 12th edition of the Master in Interior Design. He collaborated for more than 5 years with Studio Marco Piva, training his professional profile in the hospitality sector through the design of various hotels in Italy and abroad. After reaching the position of Project Leader, he decided to leave the studio to follow his taste and passion for mid-century design, both Italian and foreign. He began a collaboration with DimoreStudio which will last until 2022, and subsequently moved to Quincoces-Dragó & Partners, where he currently holds the role of Project Manager. During his career, Flavio has managed projects ranging from small boutique hotels to accommodation facilities with more than 200 rooms.

# Lighthouse Hotel



"FARO DI BRUCOLI"  
Sicily, 2023  
© Benedetto Tarantino





kettal



QuadroDesign

DE.TALES

OMA

izvid—studio®

UG



quincoces-dragó & partners

# Lighthouse Hotel

"FARO"  
San Domino's Lighthouse, 2020  
© ADphoto



## Terms & Conditions

- A.** The competitions are open to students, architects, designers, urbanists, engineers, artists, makers, activists and anyone interested in the design and architecture fields. The participant must be at least 18 years old;
- B.** Participants can join the competition either individually or in team. There is no restriction or limit to the number of members that can compose a team. Teams can be made up of members of different nationalities and ages, but all members must be at least 18 years old. The list of the team members cannot be changed after the submission;
- C.** Participants must respect deadlines, procedures, fees and submission requirements. It is highly advised to complete any of these online procedures (also registration) in advance. TerraViva S.r.l. is not responsible, in any case, for any technical difficulty or web malfunctioning;
- D.** All the necessary materials/documentation related to the competition is available in the download section of the competition's official page. to download and use the materials/documentation of the competition made available by TerraViva S.r.l. it is necessary to pay a registration fee, which allows to get a single identification code. The registration fee, for each competition, is established according to the competition's calendar and the relative amounts do not vary depending on the number of team members;
- E.** The payment of one fee allows the participant/team to have one personal identification code linked to the submission of one single project. In order to have additional submission codes and, therefore, submit additional projects it is necessary to pay additional fees;
- F.** The payment methods accepted are: PayPal, Satispay, credit card, bank transfer, payments in cryptocurrency;
- G.** Prizes are established regardless of the number of members of a team. TerraViva S.r.l. pays all the commissions charged by its bank for the prizes' payment, the commissions that may be applied by the winner's bank or the commissions for currency exchange have to be paid exclusively by the winner. The prizes will be awarded after the verification of the identity of the winners and after the winners have signed a self-declaration certifying that they fully accept all the Terms and Conditions of the competition;
- H.** The jury is composed by experts of the fields of architecture which are independent and impartial. The jury's decision is the result of a mere aesthetic evaluation and cannot, in any case, be challenged. Participants therefore accept not to challenge the decision nor the evaluation of the jury. In case one or more members of the jury withdraw, TerraViva S.r.l. will substitute him/them with a new member equally distinguished and impartial;
- I.** TerraViva S.r.l. is not responsible for the possible bad execution of the project. In any case the evaluation of the jury and winning of a prize cannot be considered as an assessment of the adequacy and technical feasibility of the project;
- J.** TerraViva S.r.l. is not obliged to give explanations to the participants regarding the results of the competitions;
- K.** Participants are not allowed to publish their own submitted material before the announcement of the official winners;

- L.** Participants are not allowed, in any case, to inquire the jury about the competition;
- M.** Any team or individual that violates the Terms and Conditions during or after a competition may have their rewards, publication or any other competition outcome revoked at any time;
- N.** The prizes are paid by bank transfer or Paypal. In order to receive the price, the winner (individual or legal entity) must fulfil a declaration of receipt of the prize. Therefore, it is not possible to request an invoice;
- O.** Projects' submission and/or final winning of the competition do not constitute any kind of professional commitment/relationship between the participant and TerraViva S.r.l.;
- P.** TerraViva S.r.l. has the right to modify competition's dates, jury's composition or the methods for project's submission. Any change will be notified at least 48 hours before the submission deadline through the media channels of TerraViva S.r.l.;
- Q.** These Terms and Conditions, in any case, do not constitute an offer to the public;
- R.** By registering to the website of TerraViva S.r.l. participants declare to fully and unconditionally accept all the Terms and Conditions of the competitions without any exception;
- S.** The Terms and Conditions and any other rule can be modified by TerraViva S.r.l. without prior notification. The Terms and Conditions and any other rule can be waived by special rules pertaining to single competitions;
- T.** The Italian law regulates the rules of the competitions and any other rule on the website. Any controversy that might arise shall be of exclusive competence of the Court of Milan;
- U.** The Terms and Conditions will be provided also in Italian and other languages, but, in case of doubt of interpretation, the English version shall prevail;
- V.** The competition is organised into two phases: the first one is aimed at selecting the 5 finalist projects, while the second one is aimed at selecting the winning project;
- Z.** Competitors admitted into "Phase 2" must adhere to the stipulated submission criteria, committing to deliver the required material in a timely manner. Failure to submit the required documents within the specified timeframe will result in automatic disqualification from the final ranking, thereby forfeiting any associated financial rewards;

## Ineligibility Rules

The occurring of any of these cases will be ground for the disqualification of the participant and/or their teams without exception:

- a.** Any gross violation of the Terms and Conditions;
- b.** Submission of any material using a different procedure from the one indicated in the submission requirements;
- c.** Submission of any material after the expiry of the submission deadline;
- d.** Naming any file in a way which is different from the one indicated in the submission requirements;
- e.** Submission of panels and text files containing any reference to the identity of the participants (e.g. name, office, university);

- f.** Submission of layouts with texts not written in English;
- g.** Submission of any material which is not in line with the competition principles or that is considered incomplete;
- h.** Submitting a project which differs in a macroscopic way from the purposes of the competition;
- i.** Participants having a family relation within the second grade or direct professional relationship with any of the jury members at the time of the competition and/or in the two previous years;
- j.** Submitting a project which is not new and original or which is not the outcome of the intellectual activity of the participants (i.e., does not belong to them);
- k.** TerraViva S.r.l., with a mere technical and objective evaluation, discards the projects that do not meet the requirements listed in the Terms and Conditions or in the special rules of the single competition and/or that constitute any of the above listed cases. The discarded projects will not be evaluated nor considered by the jury. Disqualified participants and/or their teams will not receive any refund;
- l.** by accepting the Terms and Conditions participants expressly declare that they do not fall under any of these causes of ineligibility;

## Intellectual Property Rights

Each submitted document, both in paper and digital format, will remain in full and exclusive property of EMI Holding SPA, which may add all the necessary modifications at its complete discretion in any way it should consider appropriate, without admitting any kind of claim from TerraViva S.r.l. or the participants of the competition. The material may be published by EMI Holding SPA and the participants of the competition expressly renounce to any right related to the material produced under these Terms & Conditions. The authors of the projects that have been awarded, including mentions and finalists, commit to provide TerraViva S.r.l., in due time, with any additional graphic material which can be required by TerraViva S.r.l.; TerraViva S.r.l. reserves the right to use the submitted material for paper or digital publications and exhibitions, and the right to use, adjust, modify, publish, show, reproduce and distribute the projects for marketing and advertising purposes in any way or form and with any means of communication and/ or support, according to the "Reproduction right and Publication right" (art.12, L.633/1941, i.e., Italian Copyright Law). TerraViva S.r.l. is not responsible in case the intellectual property of the uploaded projects does not pertain, fully or partially, to the participants, or in case the candidates do not own the rights of exploitation of the project, including the right to take part in a competition of this kind;

## Withdrawal and Refund

In accordance with the Italian Consumer Code (D.lgs. 206/2005), the right of withdrawal is valid within 14 days from the day of the fee's payment (weekends and public holidays included). In any case, the right of withdrawal cannot be exercised after the submission deadline, nor if the participant has downloaded the material for the competition. Refunds are executed in the same currency of the original payment and are therefore subject to currency exchange rates. to exercise the right of withdrawal, write to: info@terravivacompetition.com;

## Indemnity

Participants agree to indemnify and hold TerraViva S.r.l. harmless from any cost or damage connected with the infringement of any third-party intellectual property right. by taking part in a competition and accepting its rules and the Terms and Conditions, participants declare to be authors (and/ or co-authors in case of a team) of the uploaded materials. Participants accept to completely indemnify TerraViva S.r.l. and its members and officers from and against all legal claims, liabilities, damages, losses, or any costs, expenses and any legal fees that arise out of any activity stated in the Terms and Conditions or from the participation in a competition;

## Privacy

The processing of participants' personal data will be carried out, with both manual and digital means, by TerraViva S.r.l. for the sole purpose of the participation in the competition and distribution of the prizes in compliance with art.13, EU Reg. 2016/679. We invite all competitors to read it carefully. Participants will be held accountable for the data – including personal data – they provide. TerraViva S.r.l. does not assume any responsibility for wrong or false data provided. In any case, according to privacy policies, TerraViva S.r.l. has the right to verify participants' personal data by requesting a copy of an identity document that reports the same data entered for the registration;

## Website

The website and its contents cannot be copied, reproduced, published or distributed without the permission of TerraViva S.r.l.; by submitting a project in any way to TerraViva S.r.l. the individual or team accepts full responsibility for the text, images, video footage and any other form of media that is provided. TerraViva S.r.l. is not responsible for the communications between users and third parties on its website, nor can guarantee that the website or the downloadable files are without viruses or similar harmful software.



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