

Easdale Ferry Office

A New Gateway to a Unique Scottish Island



TERRAVIVA

Easdale Ferry Office

eilean eisdeal

EILEAN EISDEAL,
Institutional Promoter

S-CAB

S-CAB DESIGN,
TerraViva Sponsor 2024



DESIGN TOPIC BY TIM INGLEBY & WILL FRASER,
Winners of the Call for Competitions 2023

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S•CAB

Since 1957, S•CAB has been the story of a company and a family, now in its third generation, born from the intuition and passion of its founder Cav. Francesco Battaglia. The brand is recognized and appreciated worldwide.

Recently, S•CAB reached a significant milestone by being entered into the Special Register of Historic Brands of National Interest, as a producer of furniture and accessories since 1957. The company's history is one of transformation driven by its origins, as evidenced by black-and-white photos of the initial construction of the industrial warehouses in the 1950s, depicting a narrative of passion, respect, and hard work.

The original name, SCAB Design, is an important heritage for the family and the furniture sector, spanning from home design to contract, and from indoor to outdoor. In 2021, the brand was renewed with a more contemporary and appealing logo, highlighting the "S" for "seating" to emphasize the company's core business.

The transition from SCAB to S•CAB marks a turning point, representing a renewed momentum towards the future while remembering the past, and at the same time, emphasizing the uniqueness of the brand.

Intro

Along the rugged beauty of Scotland's west coast, in the serene Strait of Lorn, lies an enigmatic and peculiar archipelago: the Slate Islands.

Among them, Easdale, one of the smallest, hides a story of remarkable transformation. Once a quiet isle, it burgeoned into the heart of Scotland's booming slate industry in the eighteenth and nineteenth centuries.

Although covering a relatively small area of just 0.25 square kilometres, at the height of the slate industry, Easdale had seven working quarries, with the deepest of these extending over 100 metres below sea level.

However, the prosperity of this extraction activity did not last forever. Like in many other rural areas, the loss of industry and urban migration have had a profound effect on island life.

The lack of labour, cheaper imported materials and the move to manufactured roof supplies led to the decline of the slate industry, causing Easdale's population to fall from around five hundred to just four residents by the 1960's.

Such extensive quarrying has not only been part of the history of the island but it has also left an indelible mark on its landscape. **With the last slate having been cut over half a century ago, today these excavations are encountered as extraordinary still pools of invitingly blue water that provide haven to a wide range of flora and bird life.**



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"QUARRY POOL"
Easdale, 2023
© Author



The Island that Roofed the World

Slate has long been cherished as a premier construction material, and for centuries, Easdale has been associated with this prized stone. This remarkable rock first found its purpose in large slabs to roof buildings, as gravestones and hearthstones. **The eighteenth century brought a revolutionary change: skilled hands mastered the art of splitting the laminated rock into much thinner tiles. These tiles, meticulously laid to overlap, provided an economical and reliable solution for watertight roofing.**

In fact, many prestigious ancient buildings in Scotland such as Stalker Castle, Cawdor Castle and Glasgow Cathedral used Easdale slate in their construction. **As it became possible to transport materials over greater distances, orders came in from as far away as Canada, India and New Zealand, such that the Slate Islands proudly proclaimed themselves as "the islands that roofed the world".**

However, in 1881 Easdale was struck by a disastrous tidal wave that resulted in all the quarries being flooded. Without the means to pump the floodwater out, this storm brought about the end of the industrial quarrying of slate on the island. Some activity continued at a much-reduced scale thereafter. Yet the last stone was cut in the 1950s and the excavations have laid dormant ever since.

Today, Easdale has gradually revived itself, with the extractive industry being replaced by tourism, which directly or indirectly accounts for much of the island's locally generated income.

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"LANDSCAPE"
Easdale, 2023
© Author



Nature Taking Over

As often happens with abandoned sites, nature has breathed new life into Easdale's former slate quarries. These seven quarry "pools," now sheltered havens, have become thriving ecosystems. Even the two tidal ones teem with a rich variety of wildlife, reflecting the remarkable resilience and beauty of nature reclaiming its own.

The flora of Easdale and the other Slate Islands has been described in a dedicated book by C.W. Muirhead and has even been celebrated by a set of illustrated postage stamps. A wide range of sea birds can be spotted, as well as eagles, buzzards and peregrine falcons.

It is worth noting that such favourable conditions are not just attractive to wildlife: its location and unique character make Easdale an inviting destination for wild swimming.

The quarry pools have incredibly clear blue water which, as a result of the excavated topography, is also gloriously calm even when the Atlantic Ocean, a stone's throw away, is a churning mass. Their depth also makes them appealing for snorkelling, duck-diving and even free-diving.

For the past thirty years, Easdale has been the proud host of the *World Stone Skimming Championships*, a tradition that celebrates the island's natural wealth of perfect skimming stones.

Each year, competitors and several hundred spectators gather around the quarry pool's edge to witness this unique spectacle. The event culminates with winners receiving a distinctive slate "medal", a fitting tribute to Easdale's rich heritage and the timeless charm of this beloved competition.

The Championship was established by *Eilean Eísdeal*, the Easdale Island Community Development Group, with a mission beyond competition. **The fundraising event supports a range of projects that benefit the island community with a long-term vision of promoting regeneration and sustainability.**

The event is symptomatic of the challenges Easdale faces: it makes innovative use of the natural resources available to the island, yet is limited to a single weekend a year. **Unfortunately, the existing infrastructure does not allow even overnight camping, restraining the income potential of both the event itself and the wonderful location.**



**Easdale
Ferry
Office**

"WILDLIFE"
Easdale, 2023
© Author





Reaching the Island

To reach Easdale from the mainland, one must first journey to the Island of Seil. The trip involves crossing the 200-year-old Clachan Bridge, famously the only bridge to span the Atlantic Ocean. **The road then meanders to Ellenabeich at Seil's western tip, the furthest point accessible by car.**

From here, travellers summon a small foot ferry for up to ten people by sounding a klaxon on the slate quayside. **In good weather, the ferry swiftly makes the crossing to Easdale in just three minutes, but in bad weather, the journey is postponed, emphasising the island's secluded and adventurous charm.**

After disembarking, visitors are greeted by the sight of dozens of upturned wheelbarrows on a grassy bank, a testament to the island's unique way of life. With no roads on Easdale, these humble tools serve as the primary means of transportation.

Beyond this quirky welcome lies a charming settlement of historic cottages, many of which have been lovingly restored from a state of disrepair.

Today, these buildings are home to the island's permanent residents, preserving the rich history and enduring spirit of the site.

The whitewashed stone cottages with slate roofs, stand out with doors and window frames painted in bright, cheerful colours. Among these charming homes are a small restaurant and a Folk Museum, both complemented by a more recently built Community Hall.

The island showcases local resourcefulness, with boat hulls ingeniously stood on end to form sheltered benches and makeshift structures crafted from driftwood.

Everywhere you look, there is slate, a constant reminder of Easdale's storied past and enduring creativity of its inhabitants.

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Regenerative Considerations

Easdale's history offers as a cautionary tale. The island's rich geological processes bestowed it with a valuable natural resource, transforming it into an early hub of globalisation through the mining and export of slate.

This industry profoundly altered Easdale's landscape, a pattern that has been replicated countless times across the globe. **From the logging of rainforests to the luminous lithium extraction fields, humanity continues to strip the land with little regard for the lasting consequences.**

Such processes are contributing to a period of unparalleled climate changes, leading to extreme weather events that occur more frequently and with greater severity than ever before in our history.

One such event caused Easdale's landscape to change again and it is only now, after a prolonged period of relative calm, the island has finally reached a more comfortable equilibrium between humans and nature.

However, not all natural disasters may result in such positive outcomes.

This competition challenges designers to demonstrate how responsible local actions can contribute positively to regenerating post-industrial sites without detrimentally affecting either local or global circumstances.

Here are some important premises to keep in mind before approaching the design of a contemporary intervention in such a particular island context:

- Improving the existing structures in order to improve local tourism;
- Considering a smart use of energy, materials and construction techniques for a site in a relatively remote setting with limited natural resources reached only by small ferry and then on foot;
- Ensuring any construction is sufficiently robust to withstand the climate adaptation challenges posed now and in the near future;



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"PIER"
Ellenabeich, 2024
© Millar&Spencer

The Competition

The local ferrymen provide the sole connection to the island, transporting residents, tourists, and goods between Easdale and the mainland.

This small team of four works in pairs to ensure crossings from 7 am to 11 pm every day throughout the year.

Exposed to all weather conditions, they are highly respected for the demanding nature of their profession. Despite the island's reliance on these ferry crossings, facilities for these workers and travellers are quite limited.

The existing Ferryman's Office and Passenger Waiting Room are quaint structures located near the island's edge, the first buildings to greet visitors and islanders as they disembark. However, the ferrymen find themselves cramped within this small space, with hardly enough room to rest between crossings or to dry their clothing and gear.

Ferry passengers currently take shelter in a simple timber structure adjoined to the office whilst they wait to embark. **Unfortunately, this space is incredibly dark, cold, uncomfortable, and closed from the beautiful surrounding views across the island. This pavilion should be an important part of Easdale's architectural identity, as it is the final interaction visitors have with the island but is currently not sufficient for this purpose.**

There is an opportunity to replace the current structure, which is already at the end of its lifespan, with a new shelter that celebrates and capitalises on its unique natural context.

The competition aims to address these challenges by seeking innovative solutions for the renovation and extension of the existing Ferryman building, including also the design of a more suitable space for the tourists arriving and departing with each ferry.

This new space would not only provide a refuge from harsh weather conditions but it would also offer suitable amenities for the residents and visitors of Easdale. **By integrating thoughtful design and sustainable practices, this new space can enhance the experience of arriving on the island, while meeting the practical needs of its community.**

It is also hoped that the proposed solutions for the architectural, infrastructural, and environmental challenges on this site will offer Easdale a valuable blueprint for future development.

Easdale Ferry Office



The Project

The key objectives of this competition are to enhance the operational efficiency and comfort of Easdale's ferrymen, to improve the passenger experience, and to encourage and generate further touristic revenue for the island.

With this goal in mind, participants are invited to reimagine the current Ferrymen's Office and Passenger Waiting Room through the adaptive reuse of the original building and its extension, in order to provide the following facilities.

For the Ferrymen:

- A private office for ferrymen to complete administrative tasks, and rest in between ferry crossings. This office space will accommodate two working ferrymen at any one time, but will have provision for the belongings of the full team of 4 ferrymen;
- A drying room for their clothing and gear;
- A toilet and shower facilities;

For the Public:

- A waiting room that exploits the beautiful location and stunning surrounding landscape. The space will accommodate ten visitors, derived from the maximum boat capacity of any one crossing;
- Shower and laundry facilities, enabling visitors to camp on the island;
- Public toilets;
- Any further program or facility in target;

Additionally, participants will accommodate a publicly accessible defibrillator and an honesty box, used to pay mooring and harbour fees.

There are no limits on the size of the extension, so it will be entirely up to the designers to understand and propose suitable solutions for this project.

Regarding the existing building, interior design will be essential to achieve better functionality and partial modifications to the original openings and walls will be possible, as long as their original character is maintained. The current passenger shelter, on the other hand, will have to be demolished and completely redesigned.

It will be crucial to consider appropriate material selection and construction techniques due to Easdale's limited access and the challenges that this endearing landscape poses. Beyond the practical aspects, materiality will also be essential to ensure that the new extension integrates properly into the context.

Any further considerations regarding energy use and waste management will be a plus.

Finally, successful proposals will respond to the unique historical and cultural context of the island, integrating sensitively with the landscape. Do not forget to enhance and valorise the incredible views and unique location with your design proposal.

Site Coordinates:

- 56°17'31.76"N, 5°39'15.46"O



Easdale Ferry Office

"FERRY OFFICE"
Easdale, 2024
© Easdale Development Group





"SLATE WALL"
Easdale, 2023
© Author

Evaluation Criteria

The jury will evaluate all the proposals according to the following principles:

- **Originality of the concept;**
- **Integration with the context;**
- **Creative interpretation of the program;**
- **Sensitive use of materials and textures;**
- **Interior design solutions;**
- **Graphic representation;**

Projects that express a special sensitivity towards interior design and quality architectural solutions will be highly appreciated.

Reaching deep technical-constructive details will not be considered extremely important in the evaluation process.

A complete package with all the documentation regarding the site (photos, maps, dwg drawings) will be available for all participants on TerraViva website.

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Submission Requirements

1 Two A1 panels [59,4 × 84,1 cm]

- Files format: **jpg**
- File name 1: **order n°_1** (ex. 12345_1)
- File name 2: **order n°_2** (ex. 12345_2)
- Maximum file size: **20 MB each**
- Panels orientation: **horizontal**
- Text language: **english**

The panels must contain all the necessary graphic information to explain the project in the best way (title, diagrams, sketches, 3D visualizations, plans and sections, renders, collages, model photos).

All kinds of graphic representations will be accepted.

The Order Number (ex. 12345) must be placed in the upper right corner of each panel and text file.

The panels and text file must NOT contain any other reference to the identity of the participants (name, office, university).

2 A brief text describing the proposal

- File format: **docx/doc**
- File name: **order n°_text** (ex. 12345_text)
- Text length: **from 250 to 500 words**
- File layout: **A4**
- File orientation: **vertical**
- Text language: **english**

Schedule

“Early” Registrations

from 26.08.2024
to 08.11.2024 — (h 3:00 pm CET)

“Standard” Registrations

from 08.11.2024
to 13.12.2024 — (h 3:00 pm CET)

“Late” Registrations

from 13.12.2024
to 10.01.2025 — (h 3:00 pm CET)

Submission Deadline

10.01.2025 — (h 3:00 pm CET)

Winners Announcement

10.02.2025

Easdale Ferry Office

"NATURE CENTER AMAGER BEACH"
Copenhagen, 2015
© JJW Arkitekter



Prizes & Mentions

1° Prize: 3.000 €

2° Prize: 1.000 €

3° Prize: 500 €

10 Golden Mentions: 250€ each

10 Honorable Mentions: 1 free competition in 2024

30 Finalists

prizes awarded by



Registration & Submission

The registration and submission procedure must be done online by only one of the team members:

- Open www.terravivacompetitions.com and go to Competitions > "Easdale Ferry Office";
- Click on Register, follow the instructions, enter the requested information and complete your registration procedure;
- Once the registration procedure is concluded, you will receive a confirmation email with the receipt and the link to download the "Easdale Ferry Office" package (please check also the spam folder);
- Inside the Download Package you will find the competition brief and the instructions for the final submission;
- In the confirmation email you will also receive the Order Number that will be your identifier on the final submission procedure;
- Follow the instructions contained in the Download Package to proceed with the submission of your proposal;
- Submissions have to be done through the same Terraviva website, accessing the Upload section and following the steps indicated on the page; after completing the submission process, you will receive a confirmation email;
- Participants can address any questions to info@terravivacompetitions.com. Every question will be answered by email, and updates will be published weekly in the FAQ section of the competition website until the competition deadline;

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"JEKTVIK FERRY QUAY AREA"
Jektvik, 2010
© Carl-Viggo Hølmekvold



Jury



Northumbria University

Stephen Roberts

Newcastle, United Kingdom

Stephen is an Architect, Educator, and Academic with over twenty years of experience in commercial, public and private practice. His practice portfolio includes housing, educational, and community-based projects. In 2008 Stephen joined Northumbria University as a Senior Lecturer in Architectural Design. During his tenure, Stephen has taught on and authored content for both undergraduate and postgraduate programmes. More recently, interests exploring potential landscape futures motivated his award-winning MArch design studio 'This Enduring Landscape'. He is also a visiting critic and has contributed to RIBA Validation panels. Through practice-led research Stephen remains engaged with community-based projects, whilst other research projects speculate how often-overlooked heritage infrastructures in the Northeast of England might be reconfigured to provide alternative, regionally focused solutions to the global climate crisis. His work has recently been exhibited at the Royal Scottish Academy.



DomperCastells

Nuria Vidal Domper

Lucerne, Switzerland

Nuria is an architect and urban planner, co-owner of DomperCastells. In 2006 she graduated from ETSAB, Spain, and moved to Switzerland. While there she got her Masters in History and Theory of Architecture at ETH Zürich and worked as architect in different prestigious firms. In 2013, Nuria moved to New York, where she received a second Masters in Urban Design. In 2015, she began her career as a university professor at UDLA, in Quito, Ecuador. In 2024 she finished her Ph.D. in Architecture at UIC, Spain, with the topic 'Urban vitality measurement from a morphological perspective of the city and its relationship with safety in public space: an approach to Jane Jacobs's postulates in La Mariscal neighborhood in Quito, Ecuador'. Nuria has been a guest speaker at a multitude of universities such as TUWien in Austria, UNPHU in the Dominican Republic, Harvard and CUNY in the United States, Bilkent University in Turkey, and UIDE and Universidad Indoamérica in Ecuador.



Foster + Partners

Kefei Yan

London, United Kingdom

Kefei Yan is an urban designer and planner based in London with al-scale and international urban design experience. He is passionate at exploring playful public space, informal activities and sustainable urban strategies through multi-disciplinary methodology. After earning Master's degree of Urbanism at Delft University of Technology in 2022, nominated for pre-selection of Archiprix 2023, he joined MVRDV in Rotterdam as an urban designer, responsible for the multi-scale competitions and projects in Asia, especially in China, South Korea, Singapore. Since May 2024, he started participating in different projects in Middle East, USA and United Kingdom with Foster + Partners. His work involves evidence-based, concept-driven and research-led design and the diverse background of his practice allows him to synthesize technical, cultural, conceptual and aesthetic perspectives to examine urban issues in depth.



Luis Pons Design Lab

Maria Alejandra Icaza P.

Miami, United States

Multidisciplinary designer and architect recognized for expertise in interiors, furniture, and product design. Educated in Florence, Italy, specializing in Interior and Industrial Design, followed by a Bachelor of Architecture in Panama. Holds dual Master of Arts degrees in Industrial Design and Furniture Design from the Savannah College of Art and Design. Contributes significantly to prestigious studios like Luis Pons Design Lab, with roles in luxury residential and hospitality projects such as Rosewood Le Guanahani St Barth. Founder of MAIPdesigns, accolades from IDA Design Awards and European Product Design Award. Emphasizes sustainability through LEED Green Associate accreditation, reflecting dedication to environmental responsibility. Recognized in interviews for innovative design approaches and featured in upcoming "100 Emerging Artists" book. Excels in architectural principles, detail-oriented design, and innovative material exploration, creating impactful global designs.

Jury



Riversen

Salwa Cherkaoui El Baraka
Paris, France

Salwa Cherkaoui El Baraka is an architect and urban planner whose works and studies mainly evolve around resilient city planning and integrating citizens in the process of urban renewal. Salwa completed her studies in both Morocco and France. She is a graduate from the National School of Architecture of Paris-la-Villette (MA, ENSAPLV) and holds a certificate of Authorization to work in her own name (HMONP) from the French government. For more than 4 years, Salwa has accomplished different roles within the Urban act agency, from project manager, R&D director and referent of the Consultation Process with citizens. Today, Salwa works as a consultant for different architecture and urban planning firms, as one of the consultants of the Riversen consultancy company. Throughout her academic and professional years, Salwa took part of multiple workshops and conferences to confront approaches and strategies worldwide with the: AMS Institute and TU Delft in the Netherlands (2018), CUJAE University in Cuba (2017), as well as UPN University in Peru (2016).



German University in Cairo

Christian Schmitt
Cairo, Egypt

Christian Schmitt is an architect and educator with a multidisciplinary interest based in Basel and Cairo. He graduated from TU Darmstadt in Germany and has taught design and material sustainability, focusing on earth and simple building methods, with Anna Heringer and Martin Rauch at ETH Zurich in Switzerland. Prior to this, he worked for Herzog & de Meuron in Basel and other architectural firms. With experience practicing in Germany, Switzerland, and internationally, Christian has contributed to award winning projects that have received wide recognition and publication. His academic focus centers around immersive and narrative design methodologies in architectural design. He explores how natural materials, particularly earth, stone, and timber, along with their construction methods, can be integrated to foster a contemporary, sustainable, and responsible design and construction process. Since 2019, Christian has been an Associate Professor and Full Staff Member in the Architecture and Urban Design Program at the German University in Cairo.



Benoy

Jahnavi Bhatt
London, United Kingdom

Jahnavi Bhatt is an Urban Designer and Architect graduated from TU Delft (Netherlands). She has worked on various small to large-scale projects in India, China, Germany, UAE, and Saudi Arabia. Her expertise lies in understanding the interdependency between ecology, development, and place-making. Working on the vast spectrum of urban projects also helped her understand the wide range of subjects from physical geography to social sciences, involved with urban development and how to navigate through the modern urban challenges faced by communities across the globe. During her graduation thesis, she focused on urban challenges within the Ganges River Basin, addressing the challenges with design, policy, and system changes within an adaptive spatial planning framework. Jahnavi also holds a certificate for Urban Resilience training from the UNESCO chair on Urban Resilience and is actively involved in volunteering children to bring urban awareness.



Northumbria University

Shaun Young
Newcastle, United Kingdom

Dr Shaun Young is an architectural practitioner and Assistant Professor in Architecture at Northumbria University (Newcastle, UK). He has previously held teaching positions at Kingston University, London; Birmingham City University; the University of Nottingham; and Newcastle University. His practice-led design research explores how concepts, techniques, and strategies from the Picturesque can be re-appropriated and explicated to inform contemporary architectural design. Shaun has worked in architectural practice for Feilden Clegg Bradley Studios in Bath, UK; DRDH Architects, Adam Khan Architects, Pitman Tozer Architects, and Matheson Whiteley in London, UK; and Architektbüro A. Furrer und Partner in Bern, Switzerland. He remains involved in architectural practice and is currently working on the delivery of a series of projects for community organisations in the United Kingdom.

Easdale
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"MARITIME STATION"
Vilanova de Arousa, 2010
© 2C Arquitectos

Terms & Conditions

- A.** The competitions are open to students, architects, designers, urbanists, engineers, artists, makers, activists and anyone interested in the design and architecture fields. The participant must be at least 18 years old;
- B.** Participants can join the competition either individually or in team. There is no restriction or limit to the number of members that can compose a team. Teams can be made up of members of different nationalities and ages, but all members must be at least 18 years old. The list of the team members cannot be changed after the submission;
- C.** Participants must respect deadlines, procedures, fees and submission requirements. It is highly advised to complete any of these online procedures (also registration) in advance. TerraViva S.r.l. is not responsible, in any case, for any technical difficulty or web malfunctioning;
- D.** All the necessary materials/documentation related to the competition is available in the download section of the competition's official page. to download and use the materials/documentation of the competition made available by TerraViva S.r.l. it is necessary to pay a registration fee, which allows to get a single identification code. The registration fee, for each competition, is established according to the competition's calendar and the relative amounts do not vary depending on the number of team members;
- E.** The payment of one fee allows the participant/team to have one personal identification code linked to the submission of one single project. In order to have additional submission codes and, therefore, submit additional projects it is necessary to pay additional fees;
- F.** The payment methods accepted are: PayPal, Satispay, credit card, bank transfer, payments in cryptocurrency;
- G.** Prizes are established regardless of the number of members of a team. TerraViva S.r.l. pays all the commissions charged by its bank for the prizes' payment, the commissions that may be applied by the winner's bank or the commissions for currency exchange have to be paid exclusively by the winner. The prizes will be awarded after the verification of the identity of the winners and after the winners have signed a self-declaration certifying that they fully accept all the Terms and Conditions of the competition;
- H.** Before proceeding with the evaluation procedure by the jury panel, TerraViva S.r.l. will carry out a pre-selection aimed at excluding those projects that do not comply with the Terms & Conditions and the minimum quality-standard requirements (established by TerraViva S.r.l. for each competition). Therefore, participants accept to respect and not to challenge for any reason the results of the pre-selection carried out by TerraViva S.r.l.;
- I.** The jury is composed by experts of the fields of architecture which are independent and impartial. The jury's decision is the result of a mere aesthetic evaluation and cannot, in any case, be challenged. Participants therefore accept not to challenge the decision nor the evaluation of the jury. In case one or more members of the jury withdraw, TerraViva S.r.l. will substitute him/them with a new member equally distinguished and impartial;

- J.** TerraViva S.r.l. is not responsible for the possible bad execution of the project. In any case the evaluation of the jury and winning of a prize cannot be considered as an assessment of the adequacy and technical feasibility of the project;
- K.** TerraViva S.r.l. is not obliged to give explanations to the participants regarding the results of the competitions;
- L.** Participants are not allowed to publish their own submitted material before the announcement of the official winners;
- M.** Participants are not allowed, in any case and at any time (before/during/after the competition), to inquire the jury about the competition;
- N.** Any team or individual that violates the Terms and Conditions during or after a competition may have their rewards, publication or any other competition outcome revoked at any time;
- O.** The prizes are paid by bank transfer or Paypal. In order to receive the price, the winner (individual or legal entity) must fulfil a declaration of receipt of the prize. Therefore, it is not possible to request an invoice;
- P.** Projects' submission and/or final winning of the competition do not constitute any kind of professional commitment/relationship between the participant and TerraViva S.r.l.;
- Q.** TerraViva S.r.l. has the right to modify competition's dates, jury's composition or the methods for project's submission. Any change will be notified at least 48 hours before the submission deadline through the media channels of TerraViva S.r.l.;
- R.** These Terms and Conditions, in any case, do not constitute an offer to the public;
- S.** By registering to the website of TerraViva S.r.l. participants declare to fully and unconditionally accept all the Terms and Conditions of the competitions without any exception;
- T.** The Terms and Conditions and any other rule can be modified by TerraViva S.r.l. without prior notification. The Terms and Conditions and any other rule can be waived by special rules pertaining to single competitions;
- U.** The Italian law regulates the rules of the competitions and any other rule on the website. Any controversy that might arise shall be of exclusive competence of the Court of Milan;
- V.** The Terms and Conditions will be provided also in Italian and other languages, but, in case of doubt of interpretation, the English version shall prevail;

Ineligibility Rules

The occurring of any of these cases will be ground for the disqualification of the participant and/or their teams without exception:

- a.** Any gross violation of the Terms and Conditions;
- b.** Submission of any material using a different procedure from the one indicated in the submission requirements;
- c.** Submission of any material after the expiry of the submission deadline;
- d.** Naming any file in a way which is different from the one indicated in the submission requirements;
- e.** Submission of any material with a different format and/or

- orientation than the one stated in the competition brief;
- f.** Submission of panels and text files containing any reference to the identity of the participants (e.g. name, office, university);
- g.** Submission of layouts with texts not written in English;
- h.** Submission of any material which is not in line with the competition principles or that is considered incomplete;
- i.** Submitting a project which differs in a macroscopic way from the purposes of the competition;
- j.** Submitting panels and/or text files that do not contain the order number in the upper right corner;
- k.** Participants having a family relation within the second grade or direct professional relationship with any of the jury members at the time of the competition and/or in the two previous years;
- l.** Submitting a project which is not new and original or which is not the outcome of the intellectual activity of the participants (i.e., does not belong to them);
- m.** TerraViva S.r.l., with a mere technical and objective evaluation, discards the projects that do not meet the requirements listed in the Terms and Conditions or in the special rules of the single competition and/or that constitute any of the above listed cases. The discarded projects will not be evaluated nor considered by the jury. Disqualified participants and/or their teams will not receive any refund;
- n.** by accepting the Terms and Conditions participants expressly declare that they do not fall under any of these causes of ineligibility;

Intellectual Property Rights

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In accordance with the Italian Consumer Code (D.lgs. 206/2005), the right of withdrawal is valid within 14 days from the day of the fee's payment (weekends and public holidays included). In any case,

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The processing of participants' personal data will be carried out, with both manual and digital means, by TerraViva S.r.l. for the sole purpose of the participation in the competition and distribution of the prizes in compliance with art.13, EU Reg. 2016/679. We invite all competitors to read it carefully. Participants will be held accountable for the data – including personal data – they provide. TerraViva S.r.l. does not assume any responsibility for wrong or false data provided. In any case, according to privacy policies, TerraViva S.r.l. has the right to verify participants' personal data by requesting a copy of an identity document that reports the same data entered for the registration;

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